Nicholas Sedlazek Senior UI Designer

New York, NY 732 236 2247 nsedlazek@gmail.com nicsedlazek.com

Education

2012 - 15 Savannah College of Art and Design

BFA, Graphic Design

2010 - 12 University of the Arts

Associates Degree, Graphic Design

Work

2020 - Peloton

Senior User Interface Designer | New York City

2018 - 20 Elysium Health

Senior Product Designer / Product Lead / Motion Designer | New York City

2016 - 18 frog design

Visual Designer II & Intern Lead | New York City

2015 - 16 frog design

Visual Designer | Austin

Working alongside multidisciplinary teams to streamline execution of a product, beginning with the process of design research and various implementations. Client Relations with: USAA, Ernst & Young, BNY Mellon, Banco Azteca, New Matter, SiriusXM

2015 Hewlett-Packard

Visual Designer & Front End Dev

Connecting users of HP's Linkreader application to an online experience to explore downtown Savannah from their mobile device, developing Geo-location capabilities and connecting visitors to over 75 businesses in Savannah.

2014 Apple Inc.

Marcom Print & Video Production Intern

Apart of the creative marketing team to produce campaigns for the iPhone 6 & 6 Plus, Apple's 2014 Holiday campaign, and visual storyboarding for the Apple Watch.

2014 UBS Financial

UX Designer | Hong Kong

Ideation for gamification to incorporate a user experience into the UBS financial management application for users to strategize their assets.

2014 Snap-On Tools

Visual Designer

Responsible for engineering package consistency of the Snap-on brand to innovative Drill & Driver bit casings developed by the Industrial Design team. Managed event space for presentations.

Awards

Austin Design Academy

Bicycle Sensory Database | 2016

Addy Award, Hewlett-Packard Project

Silver Campaign | 2015

iContest Finalist

Apple Internship | 2014

Dean's List

Savannah College of Art and Design | 2012-2015 The University of the Arts | 2010-2012

Webby Award, Web Best Practices

TedX Conference Website | 2015

Graphic Design USA Publication

Published Package Design | 2015

SCAD Secession

Graphic Design Finalist | 2015

SCAD Secession

Graphic Design Finalist | 2014

Software

$$\label{eq:loss_problem} \begin{split} & \text{Indesign} \cdot \text{Illustrator} \cdot \text{Photoshop} \cdot \text{After Effects} \\ & \cdot \text{Premier Pro} \cdot \text{Invision} \cdot \text{Proto.io} \cdot \text{Sketch} \cdot \text{Xcode} \end{split}$$

 $\cdot \ \mathsf{Framer} \cdot \mathsf{Principle} \cdot \mathsf{Zepplin}$

Programming

 $\mathsf{HTML} \cdot \mathsf{CSS} \cdot \mathsf{JAVASCRIPT} \cdot \mathsf{P5JS} \cdot \mathsf{React} + \mathsf{Expo}$

 $\cdot \; \text{Swift} \cdot \text{3JS}$

Other

 $\label{eq:continuous} \mbox{3D Printing} \cdot \mbox{Laser Cutting} \cdot \mbox{Letterpress} \cdot \mbox{Typography} \cdot \\ \mbox{Color Theory} \cdot \mbox{Ideation \& Implementation} \cdot \mbox{Branding}$

· Conceptual Design